



## Education/Awards and Publications

Bachelor of Fine Art in Animation  
Savannah College of Art and Design

Certificate in Digital Production

Gnomon

Gnomon Best of Term  
Fall 2020 Winter 2021

Publications

80.lv

Chaos.com

## Software

Maya, Mudbox, Marvelous Designer, 3Dmax, 3D Printing, 3D Scanning, Zbrush, Arnold, Keyshot, Vray, XGen, Yeti, Substance, Houdini, Topogun, Unreal, Photoshop, Procreate, Illustrator, Python, Oculus VR, HTC Vive VR, Medium VR, Quill VR, SpeedTree

## Film and TV Works/Collaborative

2022

PHNTM Studios

Responsibilities: Texturing NFT assets for "Akutars"

2021

Kevin Studios

Responsibilities: Modeling and Texturing for a Nike Commercial

Astronaughtosaurs

Responsibilities: Character Design and Modeling

2020

Lost Trail Productions

Responsibilities: Designing, Modeling, Texturing

2018

Dreamworks Feature  
Astro

Responsibilities: Character, Environment, and Prop Modeling

Responsibilities: Character Modeler

Ishabittle

Responsibilities: Art Director, Modeling, and Texture Artist

2017

Mentorship

Responsibilities: Learn under Mike Defeo

2016

DHX - Media

Responsibilities: Modeling and Texturing Artist